

# On the Variety of Static Control Parts in Real-World Applications: from Affine via Multi-dimensional to Polynomial and Just-in-Time

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4th International Workshop on Polyhedral Compilation  
Techniques

# Defining the Real World

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- ▶ LLVM ([llvm.org](http://llvm.org))

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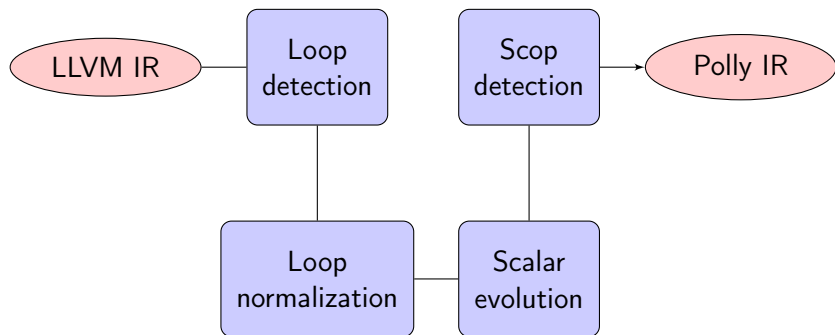
- ▶ LLVM ([llvm.org](http://llvm.org))
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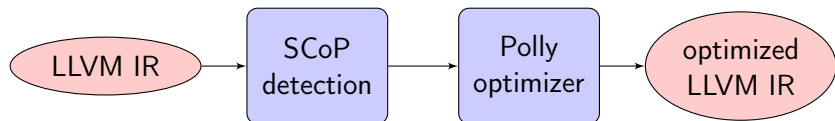


- ▶ LLVM ([llvm.org](http://llvm.org))
- ▶ Polly ([polly.llvm.org](http://polly.llvm.org))
- ▶ PolyJIT  
([www.infosun.fim.uni-passau.de/cl/PolyJIT](http://www.infosun.fim.uni-passau.de/cl/PolyJIT))

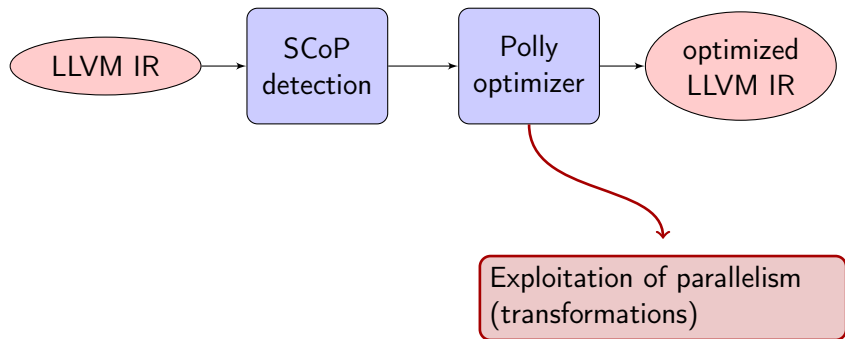
## Automatic Detection of SCoPs in LLVM



## Effectiveness of Automatic Polyhedral Optimization

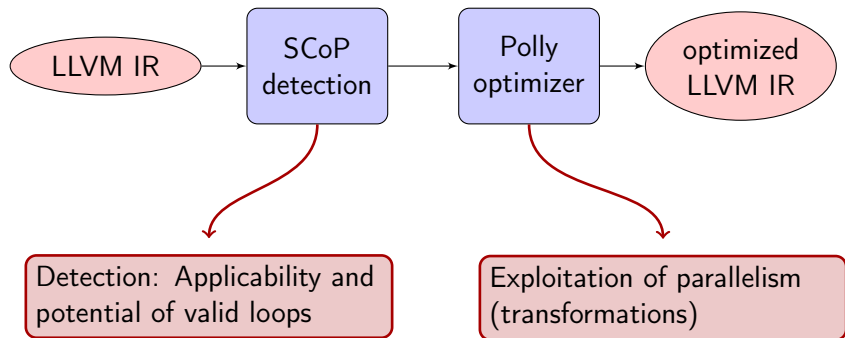


## Effectiveness of Automatic Polyhedral Optimization

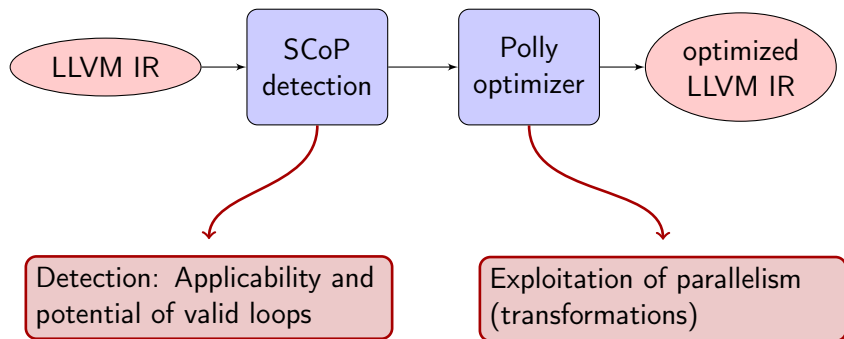




## Effectiveness of Automatic Polyhedral Optimization



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The detection process lacks thorough empirical evaluation!

# PolyJIT: pprof

L A P A C K  
L -A P -A C -K  
L A P A -C -K  
L -A P -A -C K  
L A -P -A C K  
L -A -P A C -K

*bzip2*

*gzip*

- ▶ Set of 50 programs commonly used in various domains.
- ▶ 8 domains (Multimedia, Scientific, Simulation, Encryption, Compilation, Compression, Databases, Verification).
- ▶ Extract run time and compile time statistics.



## Measuring a SCoP's fraction of the total run time

What fraction of a program's total run time is spent inside SCoPs?

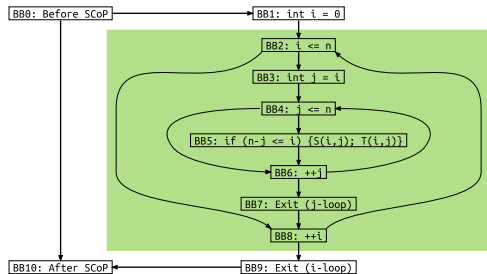
```
for (int i=0; i<=n; ++i)
  for (int j=i; j<=n; ++j)
    if (i >= n-j) {
S: A[i+n][j+i] = B[n+2*i-1][j];
T: B[i+n][j-i] = A[n-2*i+1][j];
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Definition (Execution SCoP coverage)

$$\text{ExecCov} = \frac{\text{Time spent inside SCoPs}}{\text{Total program run time}}$$

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# Static Control Parts: Class Static

Detection at compile time

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- ▶ Loop bounds
- ▶ Conditions
- ▶ Memory accesses

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  - ▶ Loop bounds
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What can we do, if it is not a static (affine) SCoP?

# Problem 1: Multi-dimensional array accesses

Contiguous

```
A[i][j];
```

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Contiguous

clang -O0

```
%0 = mul nsw i32 %i, %n  
%idx = getelementptr float* %A, i32 %0  
%idx1 = getelementptr float* %idx, i32 %j
```

A[i][j]

# Problem 1: Multi-dimensional array accesses

## Contiguous

clang -O1

```
%0 = mul nsw i32 %i, %n  
%idx.s = add i32 %0, %j  
%idx1 = getelementptr float* %A, i32 %idx.s
```

$A[n*i+j]$

# Problem 1: Multi-dimensional array accesses

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$A[n*i+j]$

## Delinearization of array accesses

$$A[n*i+i+j]$$

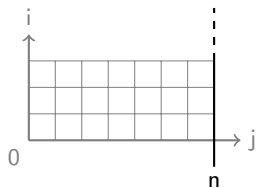
$$n*i+i+j = (n+1)*i+j$$

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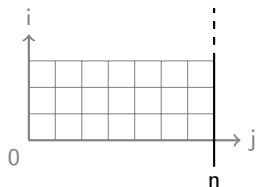


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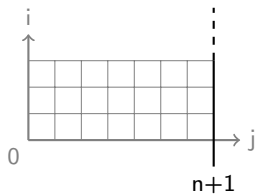
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$A[i][j]$



## Static Control Parts: Class Multi

Let's allow delinearizable accesses!

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Let's allow delinearizeable accesses!

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$$ni + 2i + mi = i' + 2m + 2n$$

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Let's allow delinearizeable accesses!

$$A[(n+2+m) * i]$$

$$a = a'$$

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Split into terms

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$$ni, 2i, mi, -i', -2m, -2n$$

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Group by parameters

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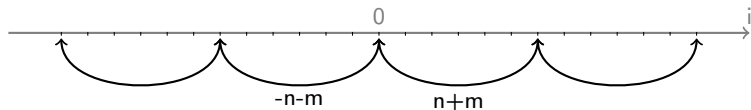
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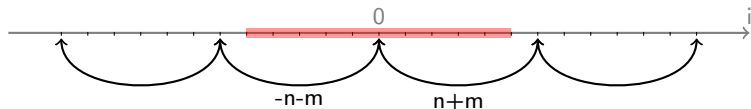
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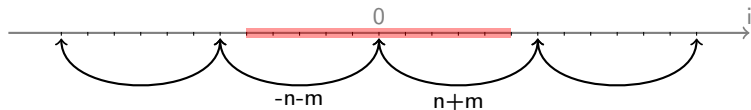
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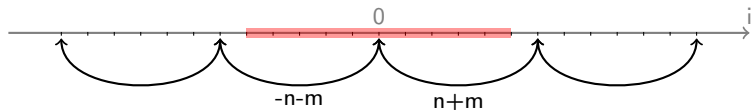
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Bounds check

$$|1(2i - i')| \leq |n + m| - 1$$

$$a - a' = 0 \Leftrightarrow i - 2 = 0 \wedge 2i - i' = 0$$

$$i = 2 \text{ and } i' = 4$$

## Static Control Parts: Class Multi

Let's allow delinearizeable accesses!

$$a - a' = \sum_{x=1}^k \pi_x \gamma_x \quad (1)$$

Where  $\pi_x$  are polynomials in the parameters and  $\gamma_x$  are affine expressions in the iterators.

$$\forall \vec{i} \in D : |\pi_x \gamma_x| \leq |\pi_{x+1}| - 1 \text{ for } 1 \leq x < k \quad (2)$$

When (1) and (2) hold,  $a - a' = 0$  is equivalent to

$$\gamma_1 = 0 \wedge \cdots \wedge \gamma_k = 0$$

## Static Control Parts: Class Algebraic

Let's allow polynomials!

```
for (int i=0; i<=n; i++) {  
    A[m*i+n] = ___;  
    ___ = A[m*(i-1)+n];  
}
```

## Static Control Parts: Class Algebraic

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for (int i=0; i<=n; i++) {  
    A[m*i+n] = ___;  
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Accept arbitrary polynomials in

- ▶ Loop bounds
- ▶ Array subscripts
- ▶ Unsupported: Products in the iterators ( $i*i$ )



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Accept arbitrary polynomials in

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*Multi* is a subset of *Algebraic*

## Problem 2: Multi-dimensional array accesses

Non-Contiguous

```
float **A;  
A[i][j] = A[i-1][j-1];
```

## Problem 2: Multi-dimensional array accesses

### Non-Contiguous

```
%i = load i64* %i.addr
%j = load i64* %j.addr
%outer = load float*** %A
%arrayidx3 = getelementptr inbounds float**
               %outer, i64 %i
%inner = load float** %arrayidx3
%arrayidx4 = getelementptr inbounds float*
               %inner, i64 %j
```

# Static Control Parts: Class Pointer to Pointer

Let's allow pointers to pointers!

```
float **A;  
for (int i=0; i<=n; ++i)  
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- ▶ No aliasing between inner dimensions.

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```

- ▶ No aliasing between inner dimensions.
- ▶ No aliasing of the outer dimension with other pointers/arrays.

# Static Control Parts: Class Dynamic

Let's be lazy and do everything at run time

```
for (int i=0; i<=n; i++) {  
    A[m*i+n] = __;  
    __ = A[m*(i-1)+n];  
}
```

# Static Control Parts: Class Dynamic

Let's be lazy and do everything at run time

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for (int i=0; i<=n; i++) {  
    A[m*i+n] = __;  
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}
```

- ▶ Run time specialization for



# Static Control Parts: Class Dynamic

Let's be lazy and do everything at run time

```
for (int i=0; i<=n; i++) {  
    A[42*i+n] = ___;  
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- ▶ Run time specialization for
  - ▶ Known parameter values

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```

- ▶ Run time specialization for
  - ▶ Known parameter values
  - ▶ Known aliasing
- ▶ Function calls to other SCoPs

# Expectations

## Compile time

- ▶ Multi-dimensional array accesses are used often, so *Multi* (*Algebraic*) should contain a lot more SCoPs than *Static*.
- ▶ *Pointer to Pointer* should cover a few more SCoPs than *Static*.

## Run time

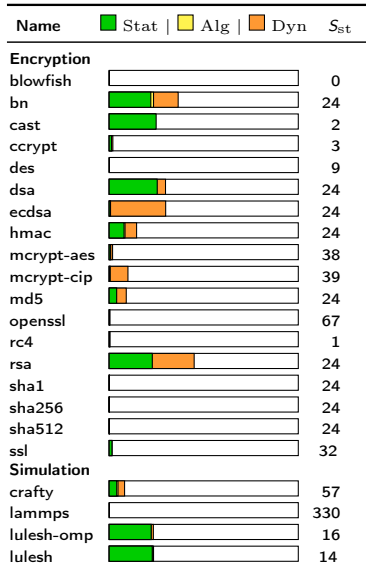
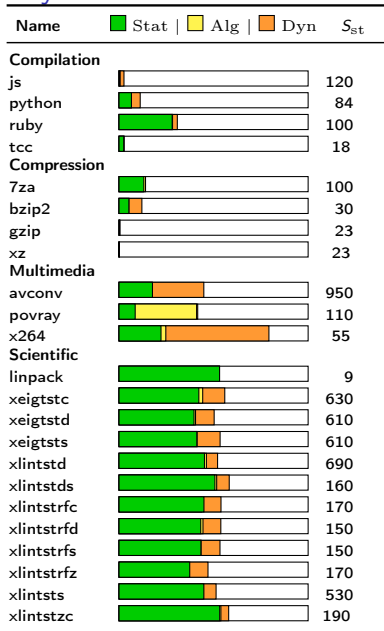
$Static \subseteq Multi \subseteq Algebraic \subseteq Dynamic$

$Static \subseteq Pointer\ to\ Pointer \subseteq Pointer\ to\ Pointer\ (No\ Alias)$

# Reality



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# Findings

Class *Algebraic* and *Multi*



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## Class *Algebraic* and *Multi*

- ▶ Very low increment in SCoPs (between 2 and 37) over *Static*.

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# Findings

## Class *Algebraic* and *Multi*

- ▶ Very low increment in SCoPs (between 2 and 37) over *Static*.
- ▶ Only 10 out of 50 experiments show a small number of non-affine expressions
- ▶ Povray shows an  $ExecCov_{Algebraic}$  of 41% as compared to an  $ExecCov_{Static}$  of 8.5%.
- ▶ No notable increase in  $ExecCov_{Algebraic}$  in the other experiments.

# Findings

Name	$S_{st}$	$S_{pp}$	$S_{ppa}$
<b>Compilation</b>			
js	120	36	95
python	84	6	33
ruby	100	19	40
tcc	18	0	0
<b>Compression</b>			
7za	100	9	24
bzip2	30	0	0
gzip	23	0	0
xz	23	1	1
<b>Multimedia</b>			
avconv	950	11	310
povray	110	3	71
x264	55	14	44
<b>Scientific</b>			
linpack	9	0	0
xeigtstc	630	5	5
xeigtstd	610	0	0
xeigtsts	610	0	0
xlintstd	690	0	0
xlintstds	160	0	0
xlintstrfc	170	0	0
xlintstrfd	150	0	0
xlintstrfs	150	0	0
xlintstrfz	170	0	0
xlintsts	530	0	0
xlintstzc	190	0	0

Name	$S_{st}$	$S_{pp}$	$S_{ppa}$
<b>Encryption</b>			
blowfish	0	0	0
bn	24	1	10
cast	2	0	0
ccrypt	3	0	0
des	9	0	7
dsa	24	1	10
ecdsa	24	1	10
hmac	24	1	10
mcrypt-aes	38	0	0
mcrypt-cip	39	0	0
md5	24	1	10
openssl	67	1	18
rc4	1	0	0
rsa	24	1	10
sha1	24	1	10
sha256	24	1	10
sha512	24	1	10
ssl	32	1	12
<b>Simulation</b>			
crafty	57	0	9
lammmps	330	45	470
lulesh-omp	16	0	0
lulesh	14	0	0

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Class *Pointer to Pointer*

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- ▶ Low increment in SCoPs compared to *Static* (between 1 and 45). 22 out of 50 experiments show an increment in SCoP count.

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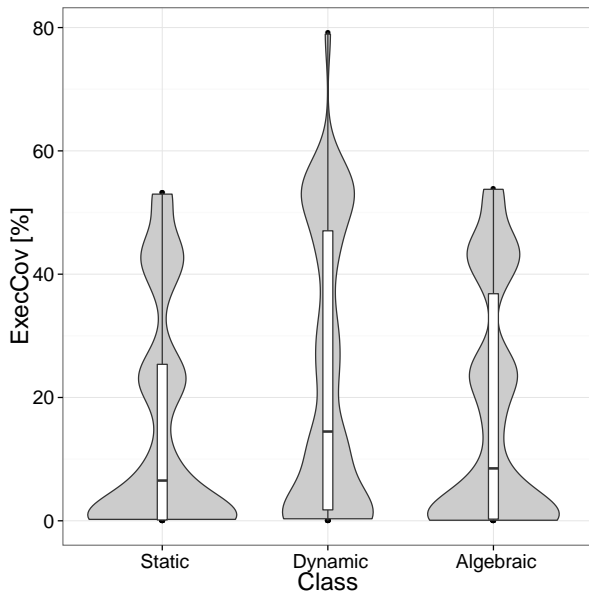


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## Class *Pointer to Pointer*

- ▶ Low increment in SCoPs compared to *Static* (between 1 and 45). 22 out of 50 experiments show an increment in SCoP count.
- ▶ The SCoP count can be (optimistically) increased by disabling alias checks.
- ▶ No *ExecCov<sub>Pointer to Pointer</sub>* information available yet.

## Run-time findings



# Threats to Validity

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1. Construct Validity: Timing causes overhead.
2. External Validity: Generalizability depends on the sample size.
3. Internal Validity: Quality of the input data. Relying on developer's testing.

# Questions?

Defining the Real World

```
int main() {
    int x = 1;
    while (x < 10) {
        x = x * 2;
    }
    return 0;
}
```

1. Offer expression in

- Long hands
- Conditions
- Binary arithm.

## The Real World

Static Control Parts: Class Static

Division of simple time

```
int main() {
    int x = 1;
    while (x < 10) {
        x = x * 2;
    }
    return 0;
}
```

1. Offer expression in

- Long hands
- Conditions
- Binary arithm.

## SCoPs: Static

Problem 1: Multi-dimensional array access

Compare

```
int main() {
    int x = 1;
    while (x < 10) {
        x = x * 2;
    }
    return 0;
}
```

## SCoPs: Multi

Static Control Parts: Class Algebraic

Let's show polynomial

```
int main() {
    int x = 1;
    while (x < 10) {
        x = x * 2;
    }
    return 0;
}
```

Accept arbitrary polynomials in

- Loop bounds
- Array subscripts
- Unaugmented Products in the iteration ( $x^{i+1}$ )

## SCoPs: Algebraic

Problem 2: Multi-dimensional array access

NonCompare

```
int main() {
    int x = 1;
    while (x < 10) {
        x = x * 2;
    }
    return 0;
}
```

## SCoPs: Pointer to Pointer

Static Control Parts: Class Dynamic

Let's be fast and do something at run time

```
int main() {
    int x = 1;
    while (x < 10) {
        x = x * 2;
    }
    return 0;
}
```

• Run time specialization for

## SCoPs: Dynamic

Expectations

Compare time

- Multi-dimensional array accesses are used often, so Multi (Algebraic) should contain a lot more SCoPs than Static
- Pointer to Pointer should cover a few more SCoPs than Static

Run time

Static  $\subseteq$  Multi  $\subseteq$  Algebraic  $\subseteq$  Dynamic

Static  $\subseteq$  Pointer to Pointer  $\subseteq$  Pointer to Pointer (No Alias)

## Expectations

Reality



## Reality

# Static Control Parts: Class Multi

Let's allow delinearizable accesses!

1. Split  $a - a'$  into its terms, i.e.,  $a - a' = \sum_{x=1}^l t_x$  where each  $t_x$  is a product of iterators and parameters (and a constant).
2. Group terms by their parameters, i.e.,  $a - a' = \sum_{x=1}^m \rho_x \gamma_x$  where each  $\rho_x$  is a product of parameters (or a constant).
3. Factor out common  $\gamma_x$ , i.e.,  $a - a' = \sum_{x=1}^k \pi_x \gamma_x$
4. Check the (total) ordering criterion using quantifier elimination, i.e.,

$$\forall \vec{i}, \vec{i}', \vec{p} (\vec{i} \in D \wedge \vec{i}' \in D' \rightarrow |\pi_x \gamma_x| \leq |\pi_y| - 1)$$