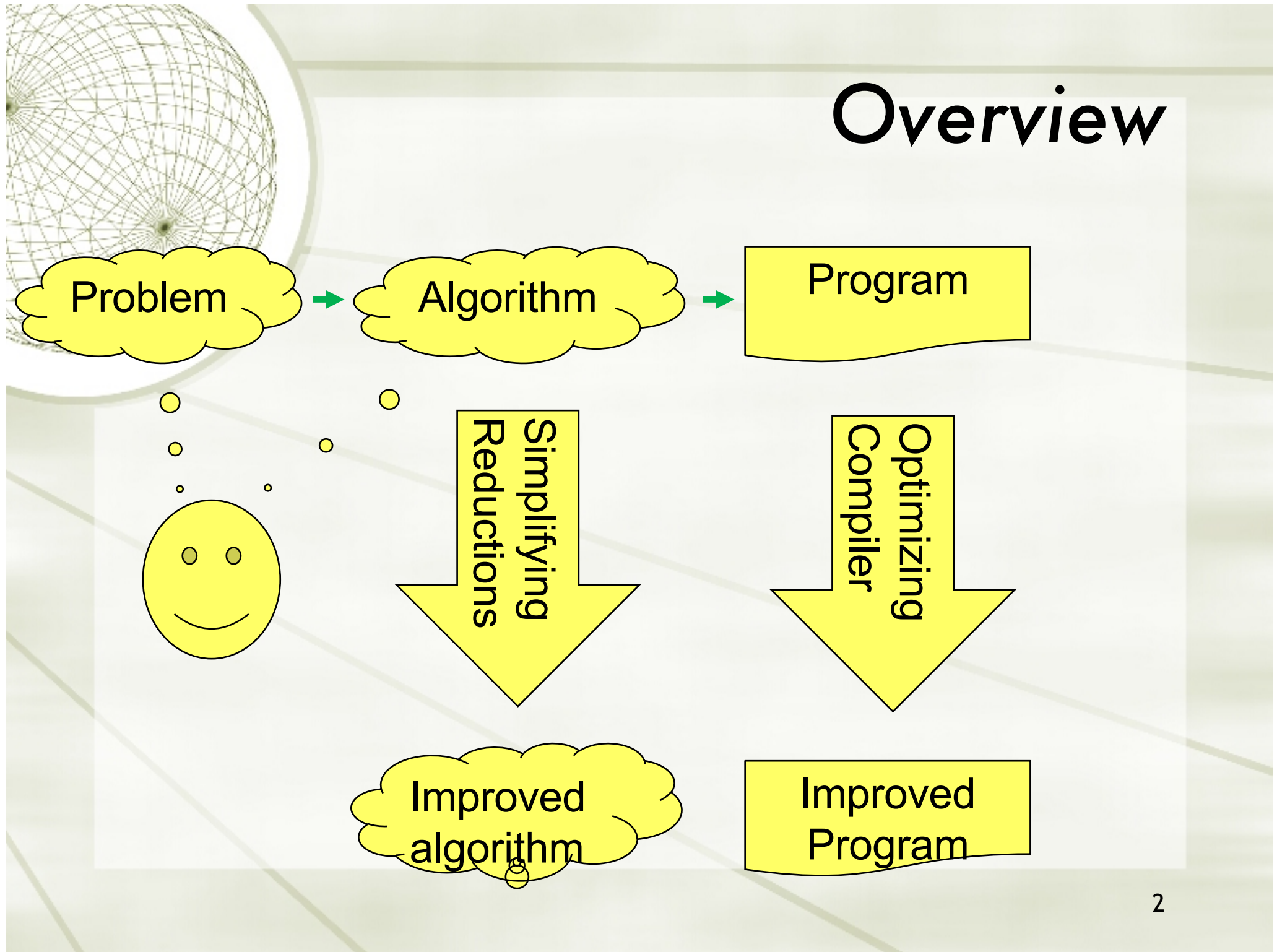




Simplifying Dependent Reductions

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Colorado State University

Overview



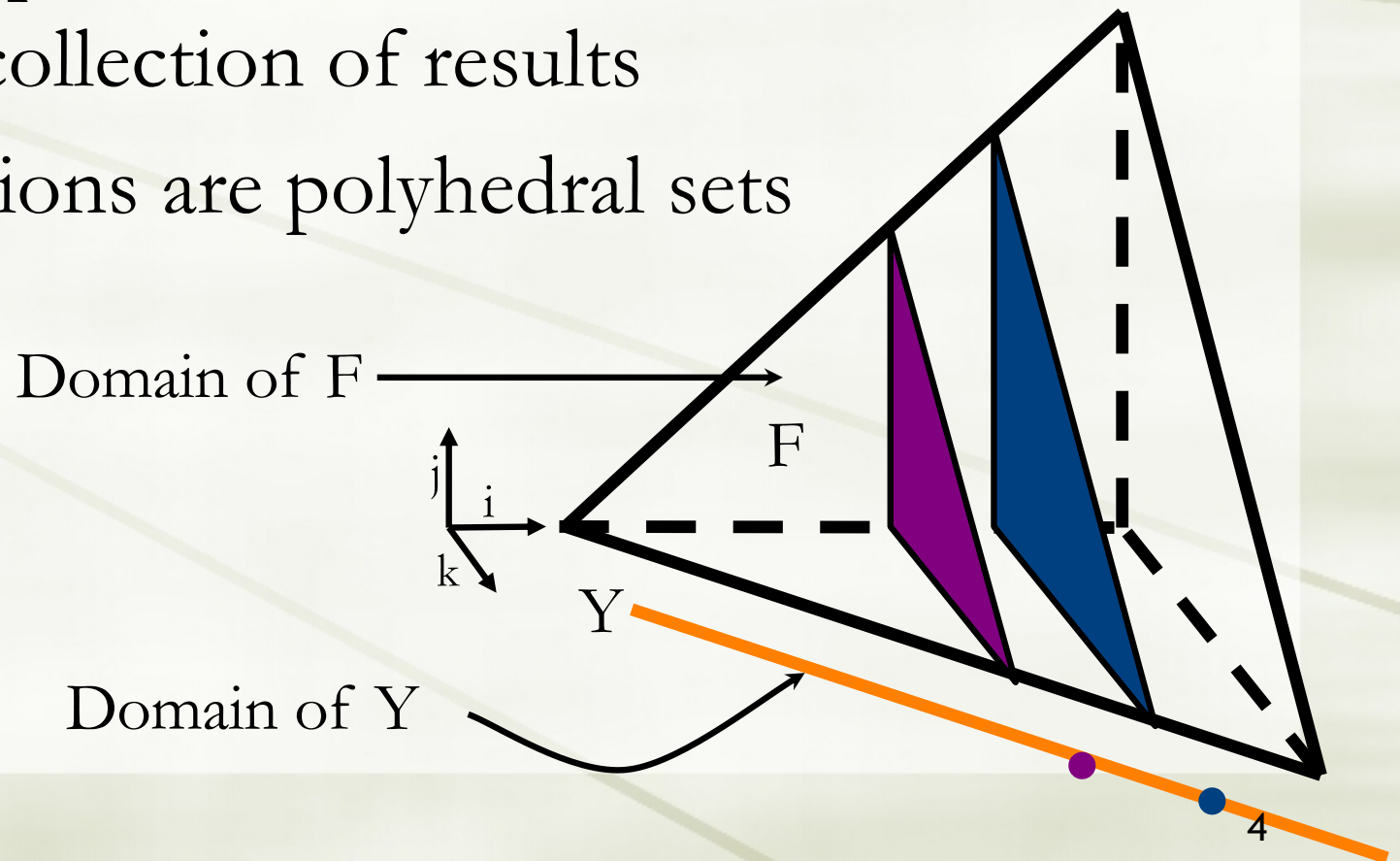


Reductions

- ★ A reduction is an associative and commutative operator applied to collections of values to produce a single or collections of results

Reductions

- ★ A reduction is an associative and commutative operator applied to collections of values to produce a collection of results
- ★ Our collections are polyhedral sets





Simple Example (scan)

★ Compute an array Y given by the equation

$$Y_i = \sum_{k=0}^i X_j$$

```
for i = 0 to n {  
    Y[i] = 0;  
    for j = 0 to i  
        Y[i] += X[j]  
    }  
}
```

```
Y[0] = X[0];  
for i = 1 to n {  
    Y[i] = Y[i-1]+X[i]  
}
```

A decorative wireframe sphere is positioned in the upper-left corner of the slide. The sphere is composed of a grid of lines forming a globe-like structure, with a central point from which lines radiate outwards. The background of the slide features a light green gradient with abstract, curved lines and a semi-transparent white rectangular area containing the text.

Outline

- ◆ Introduction and Problem Definition
- ◆ Sharing
- ◆ Simplification
 - ◆ Multidimensional Simplification
- ◆ Gautam Rajopadhye algorithm
- ◆ Dependent Reductions, what's the problem?
- ◆ Coupling Scheduling and Simplification
- ◆ Related Work & Conclusions

Representation

★ Three equivalent forms of representation

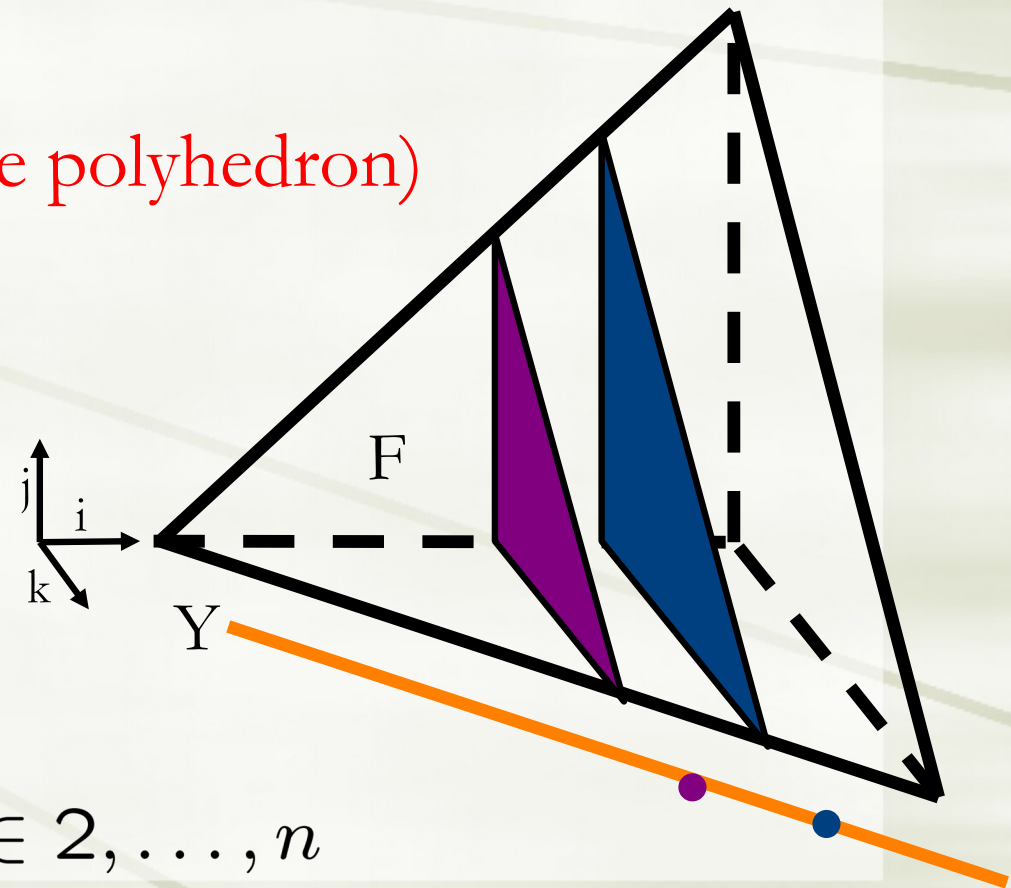
★ Geometric

★ Loops (bounds define the polyhedron)

```
for i = 1 to n {  
  Y[i] = 0;  
  for j = 1 to i-1  
    for k = 1 to i-j  
      Y[i] += F[i,j,k]; }  
}
```

★ Equations

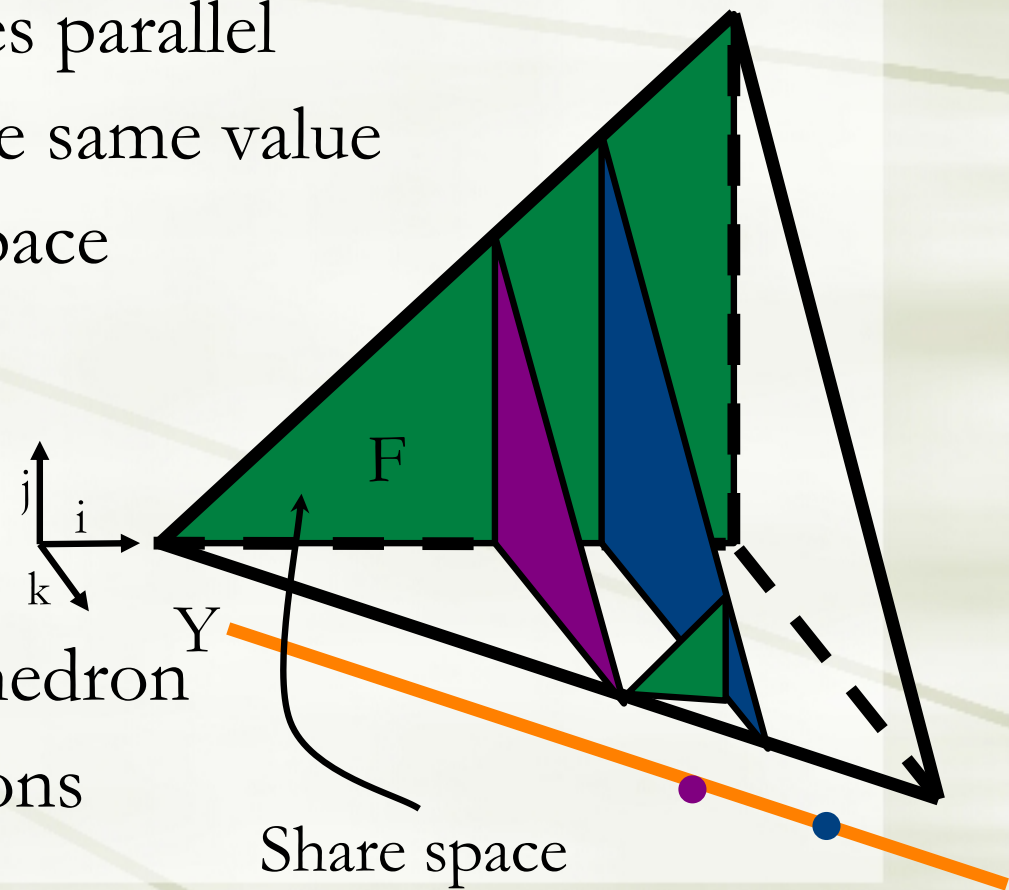
$$Y_i = \sum_{j=1}^{i-1} \sum_{k=1}^{i-j} F_{i,j,k}, \quad i \in 2, \dots, n$$



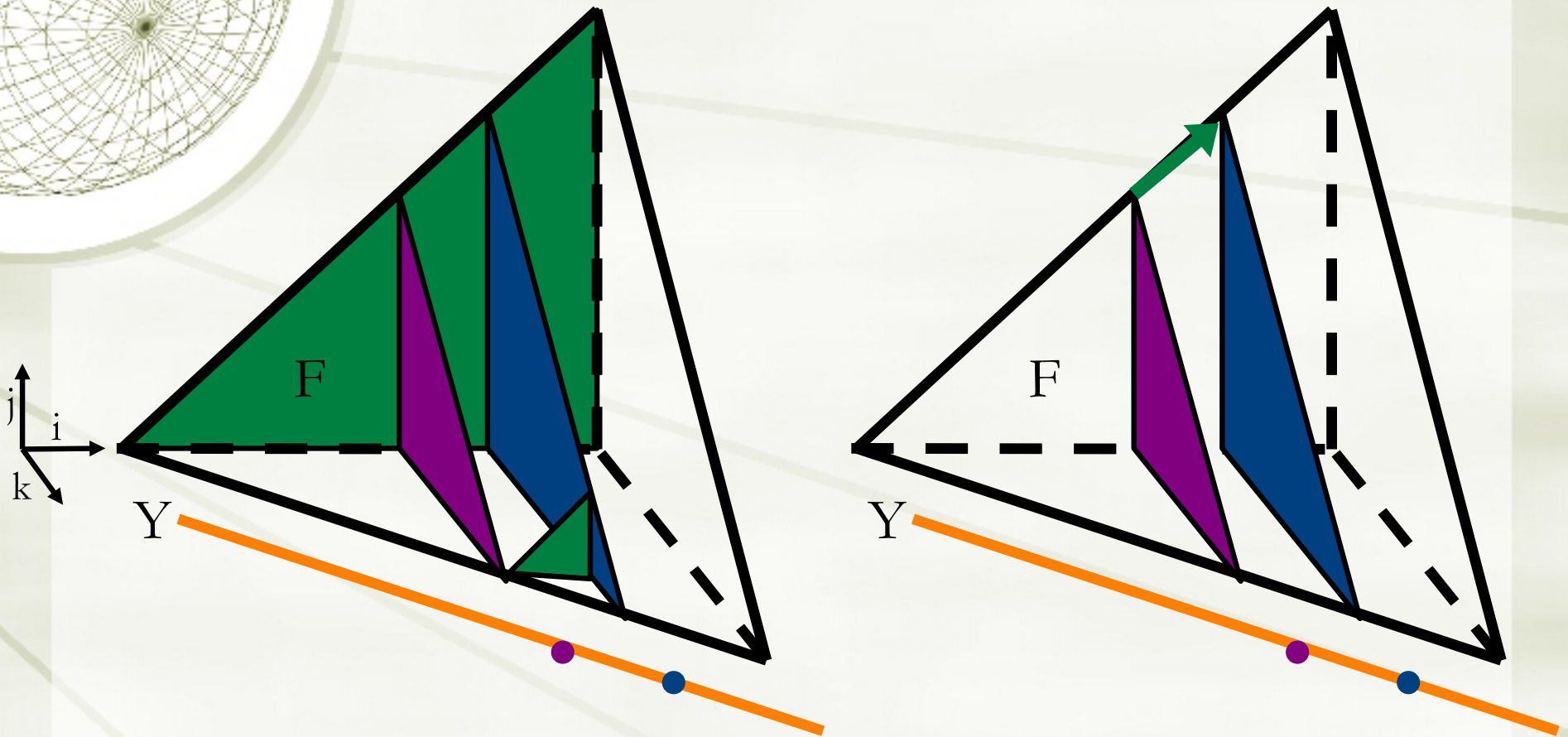
Sharing

- ★ If $F_{i,j,k} = X_k$
- ★ All index points on planes parallel to the $\{i,j\}$ plane have the same value
- ★ $\{i,j\}$ is called the share space
 - ★ Denoted by green

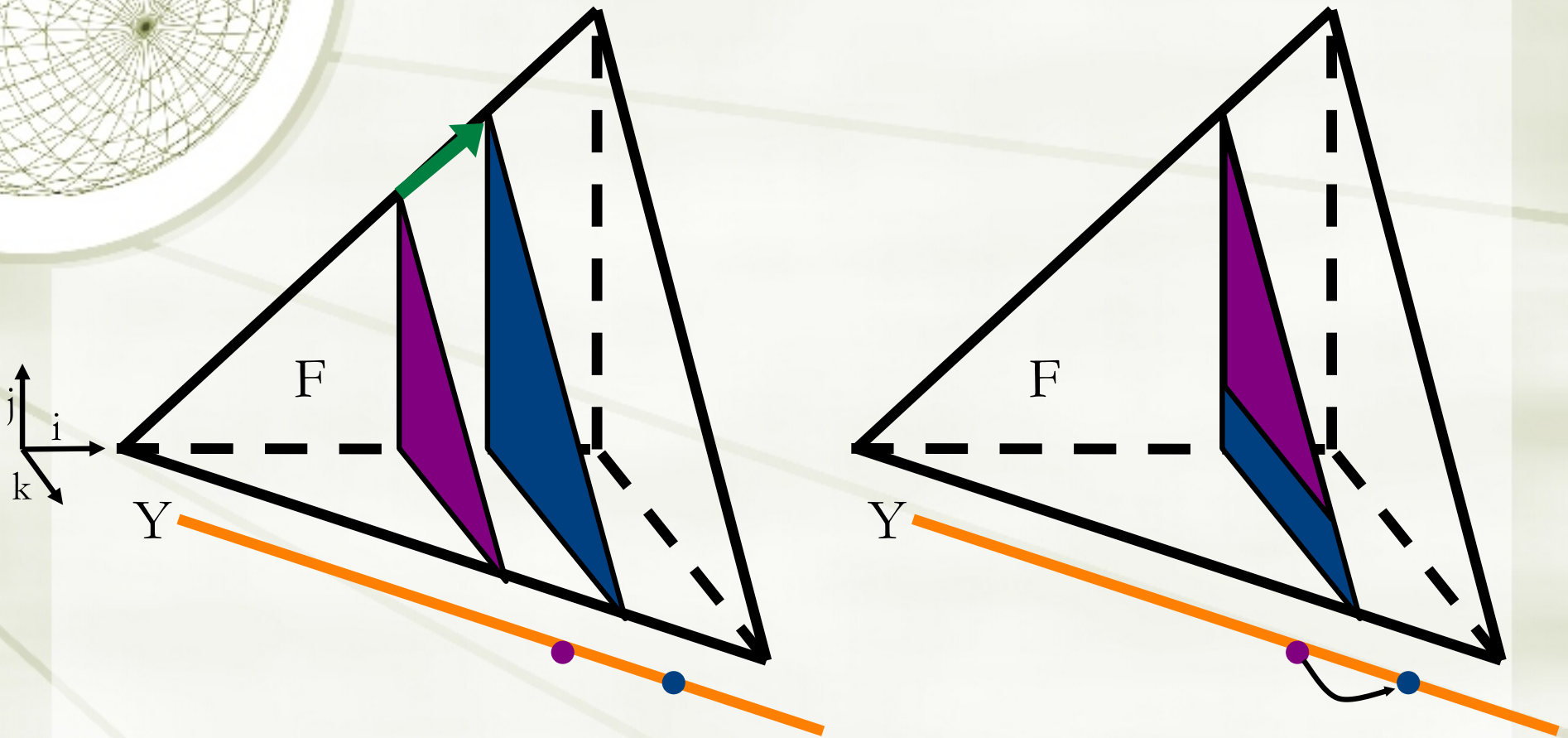
- ★ Aim to replace this polyhedron by one of lesser dimensions



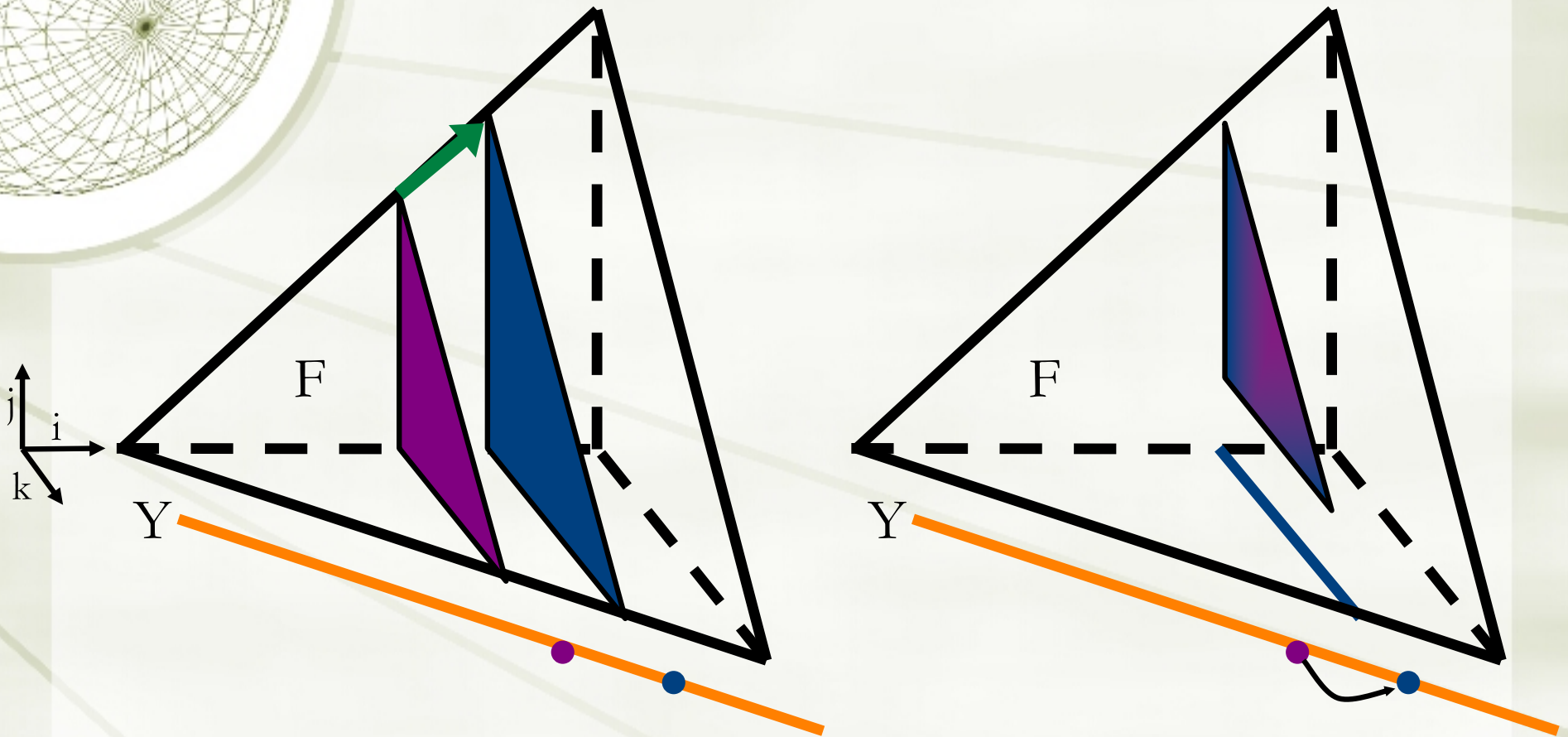
Simplification



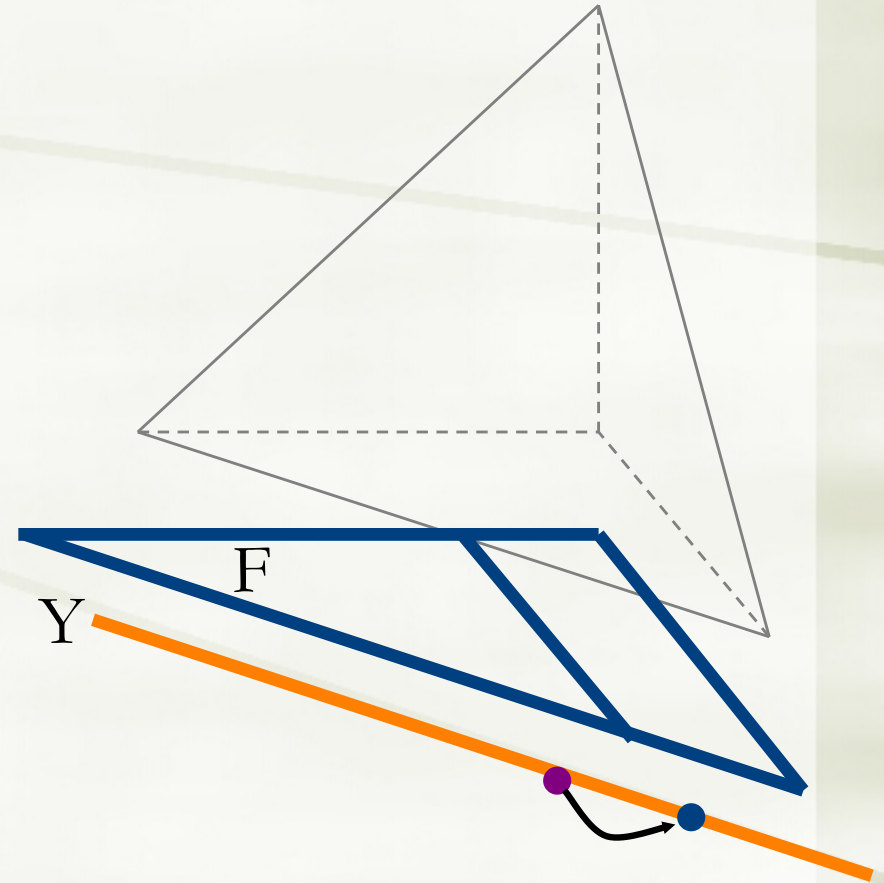
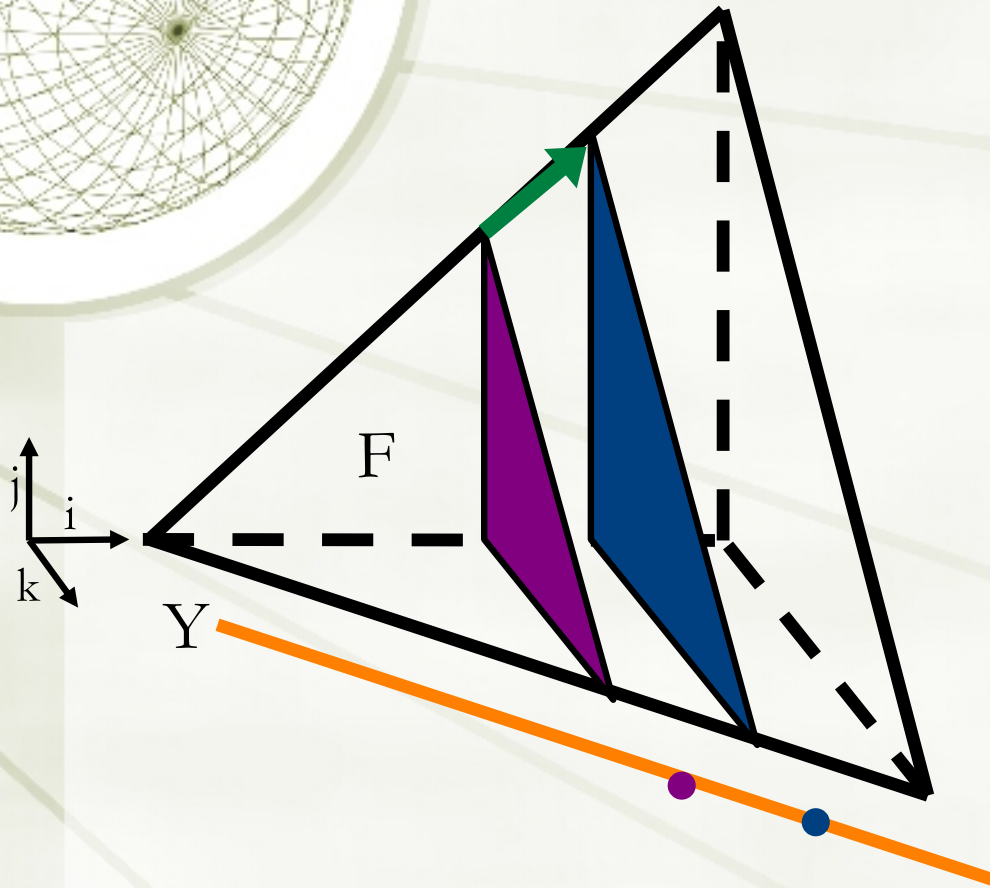
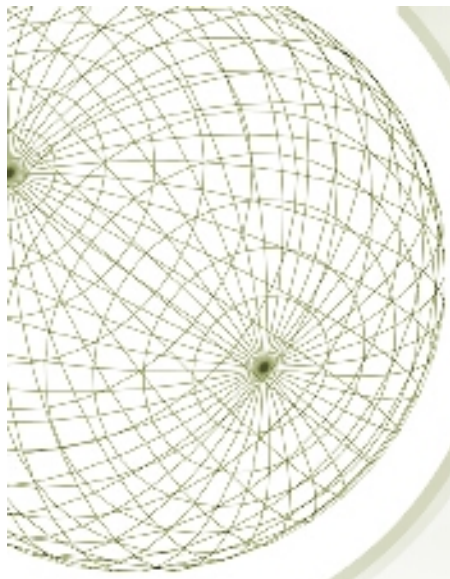
Simplification



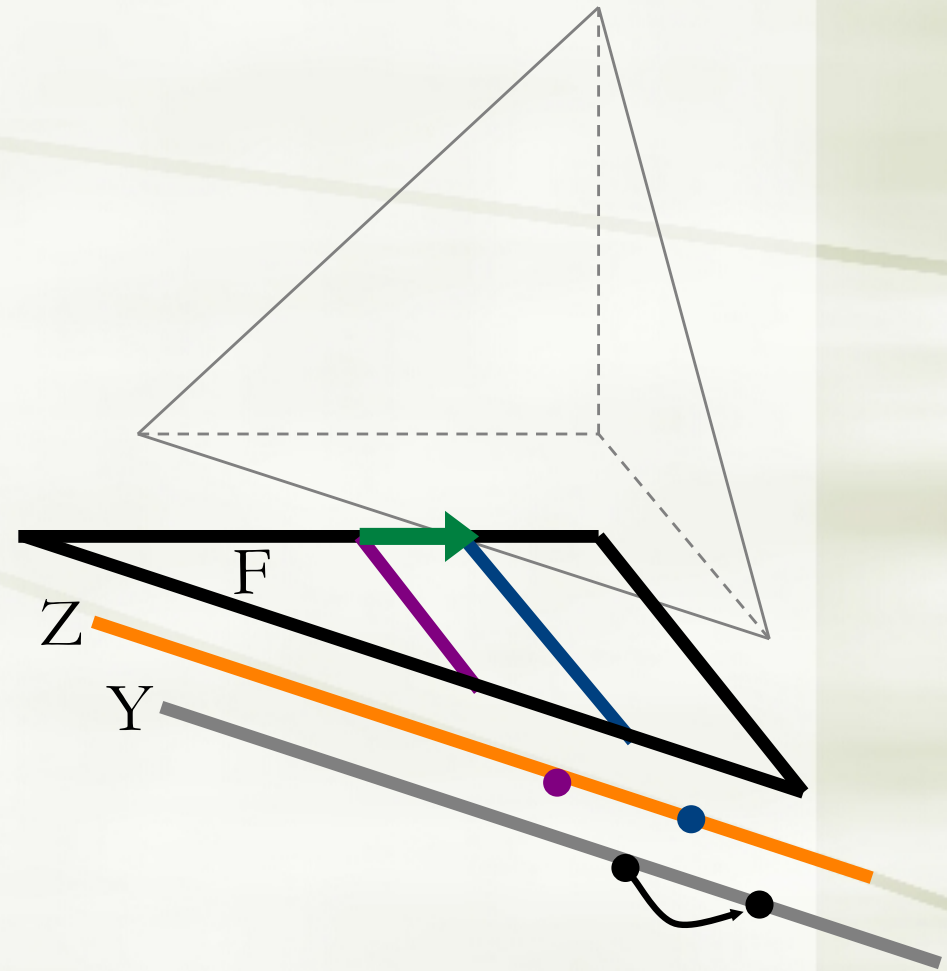
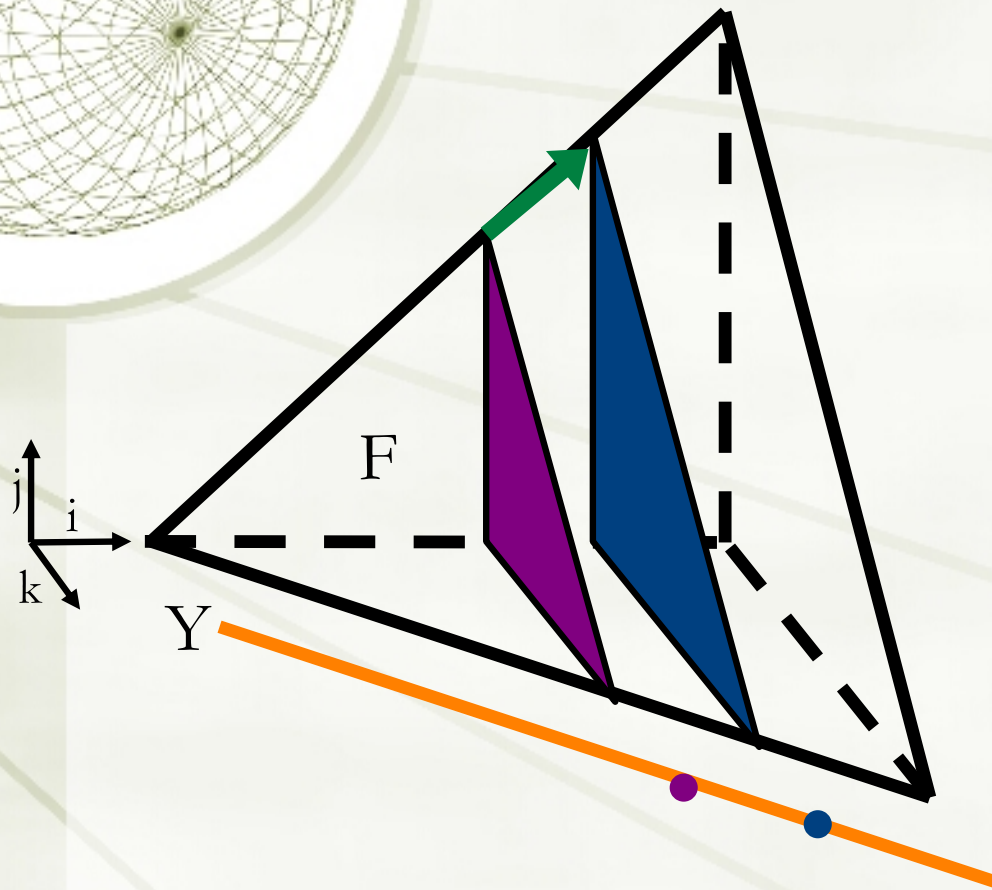
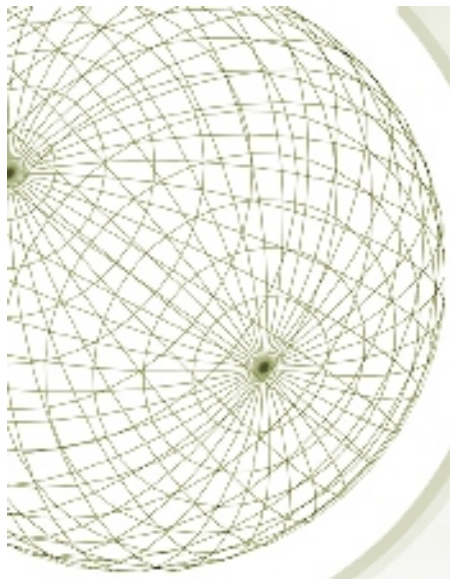
Simplification



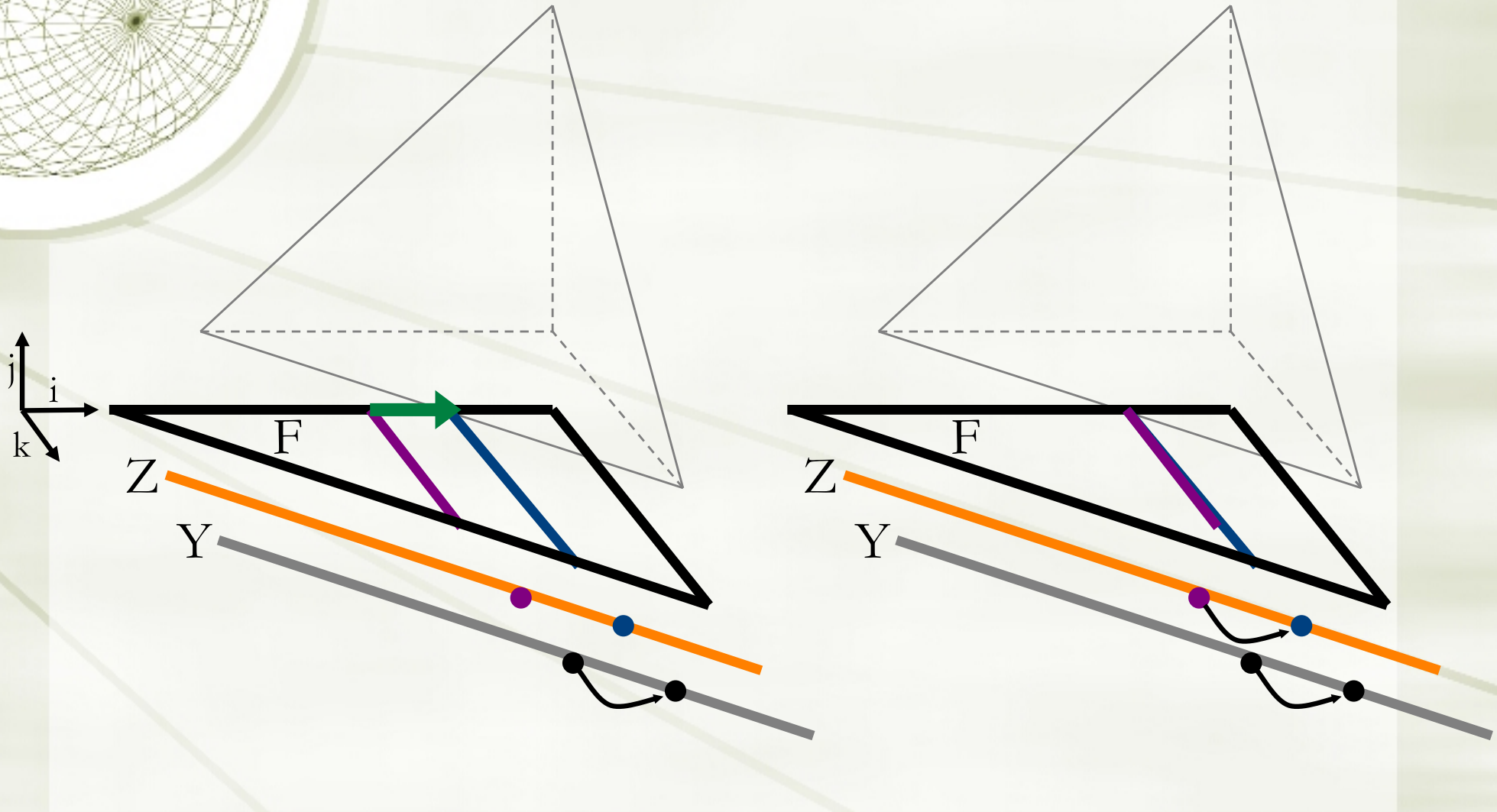
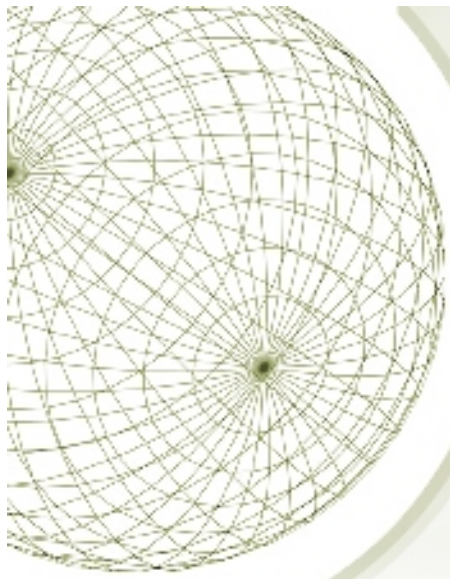
Simplification



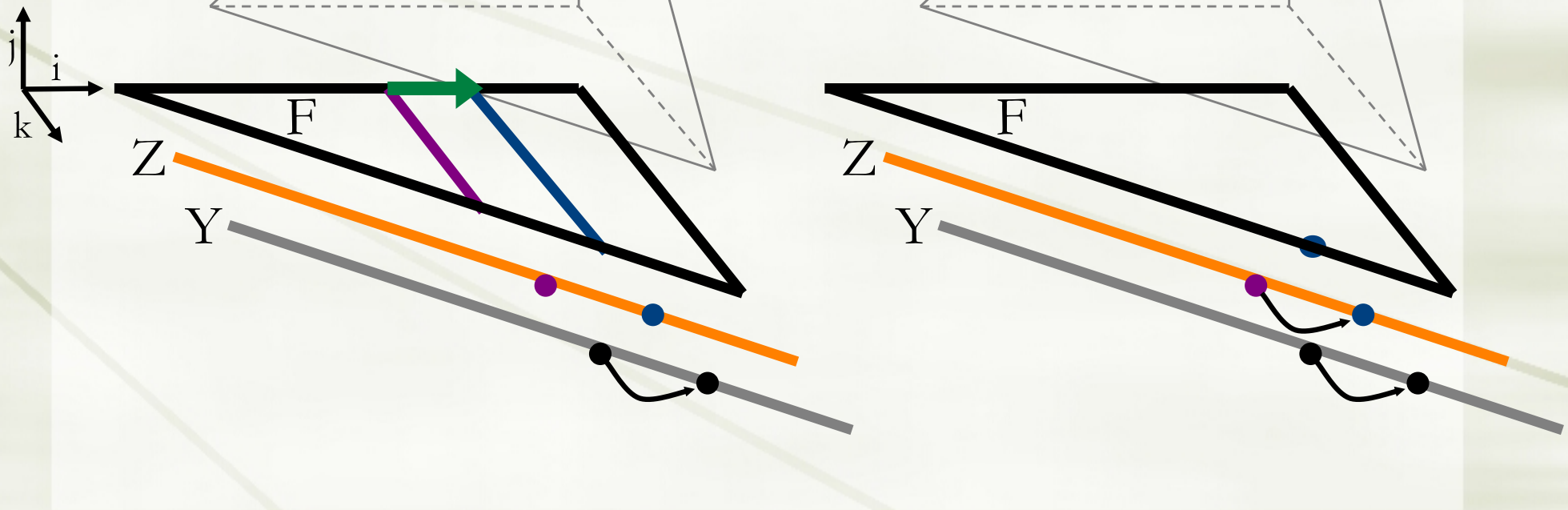
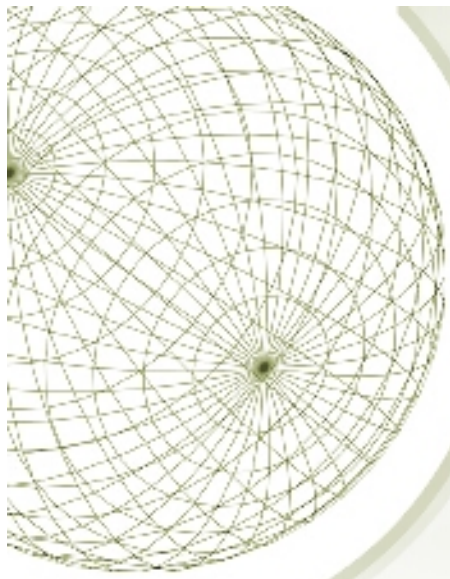
Multidimensional Simplification



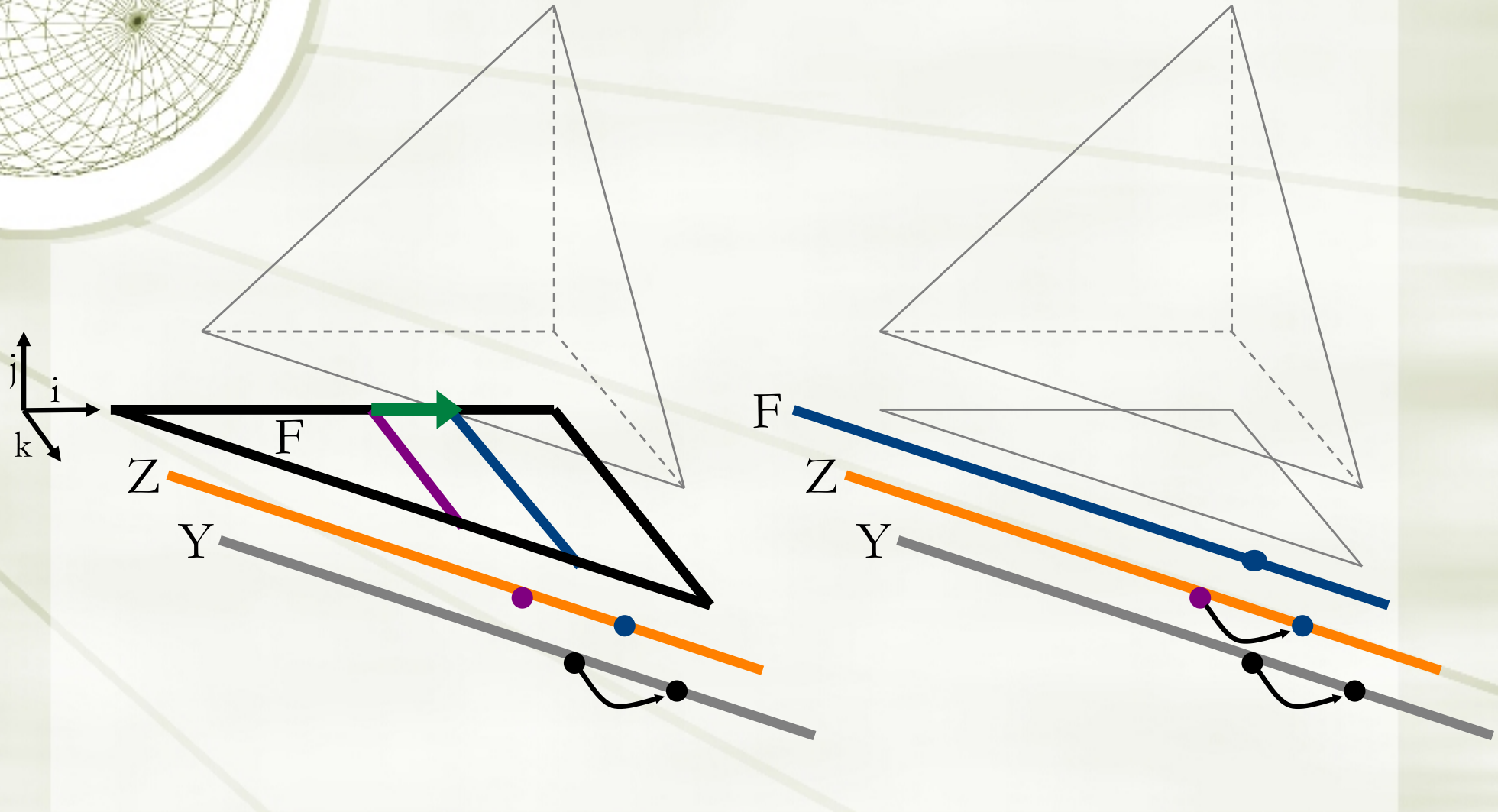
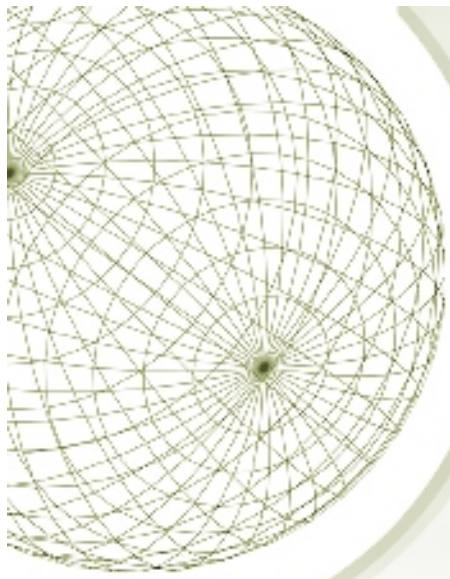
Multidimensional Simplification



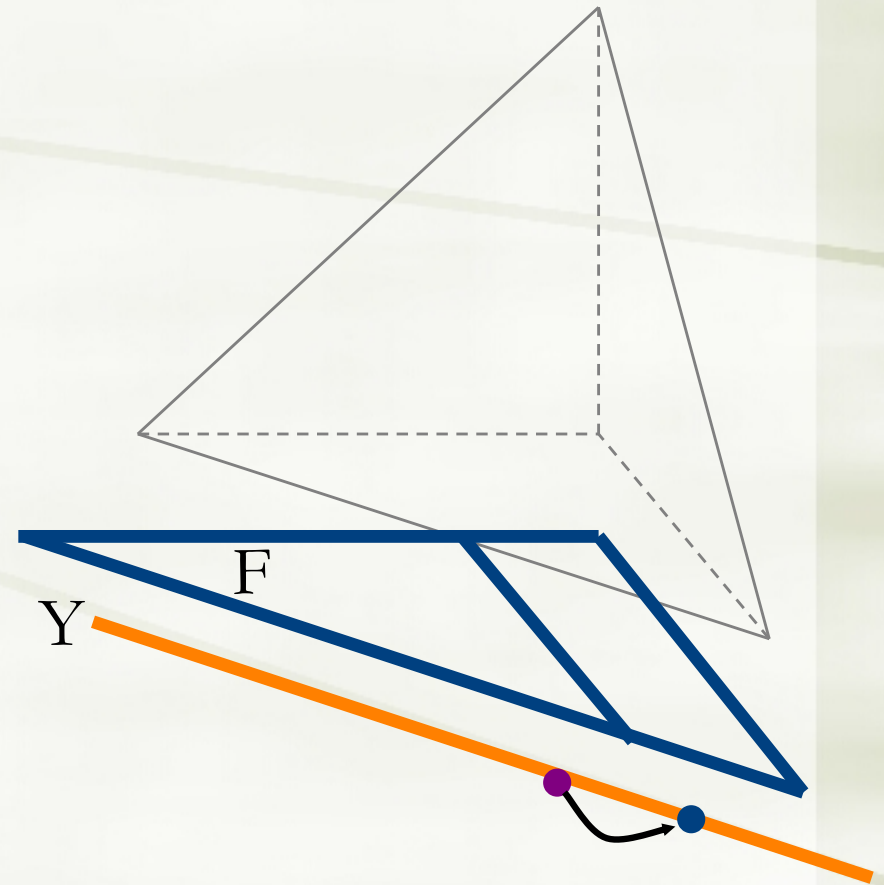
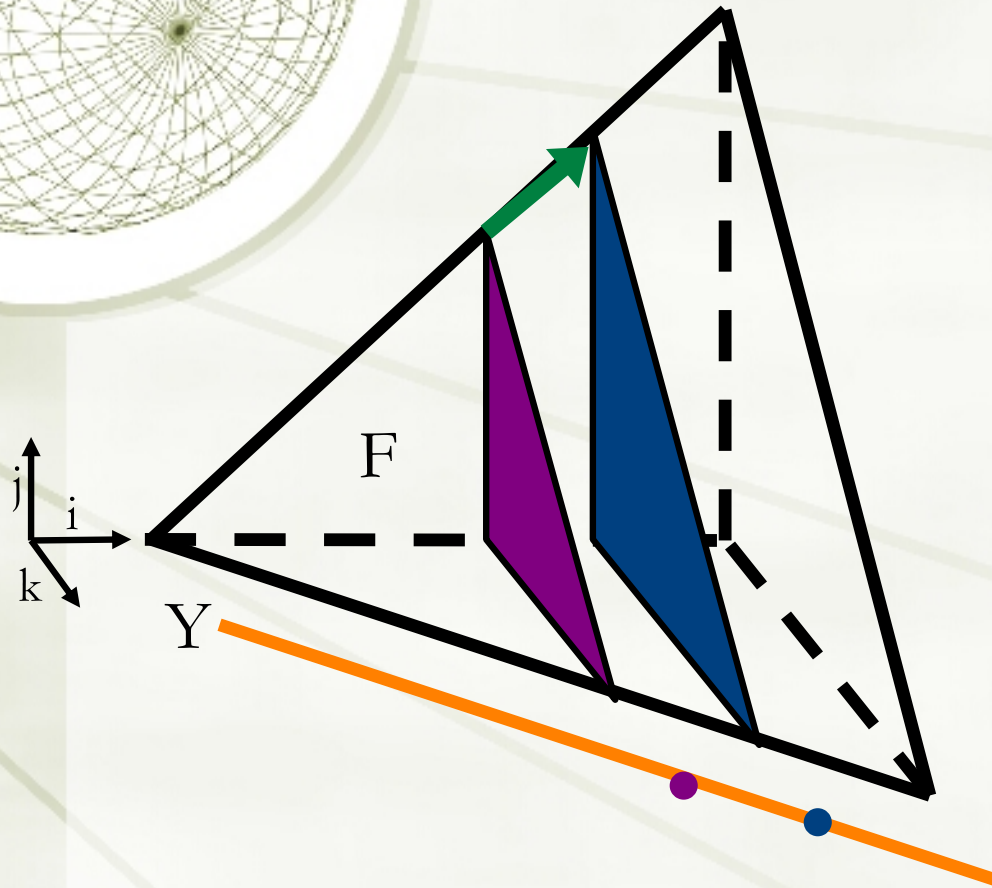
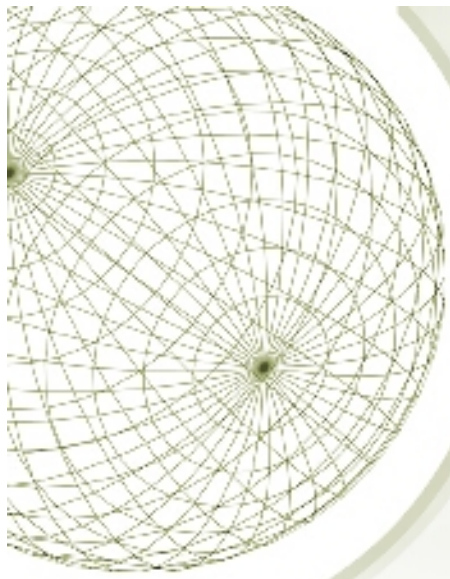
Multidimensional Simplification



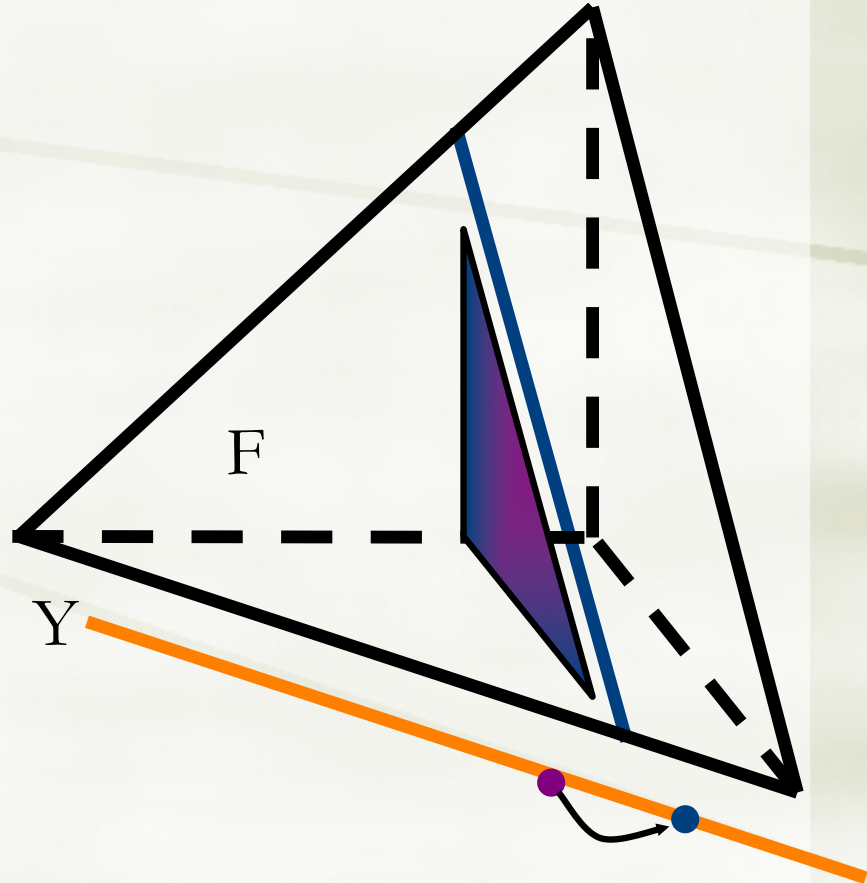
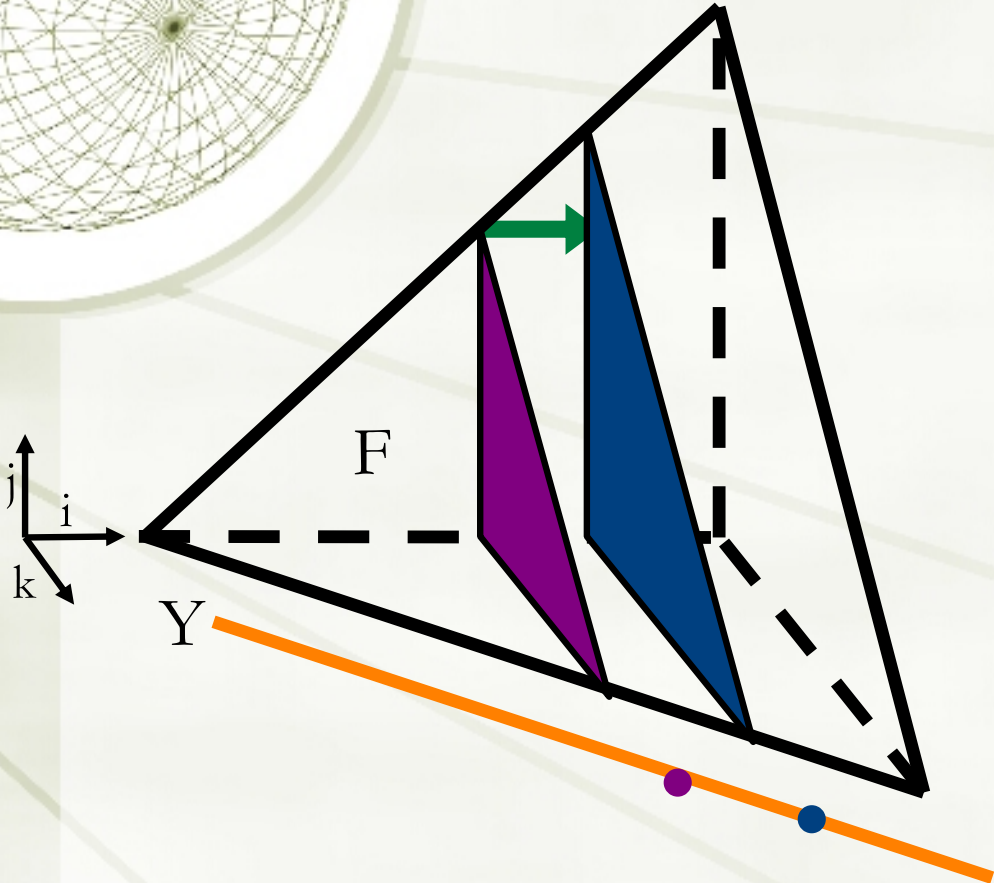
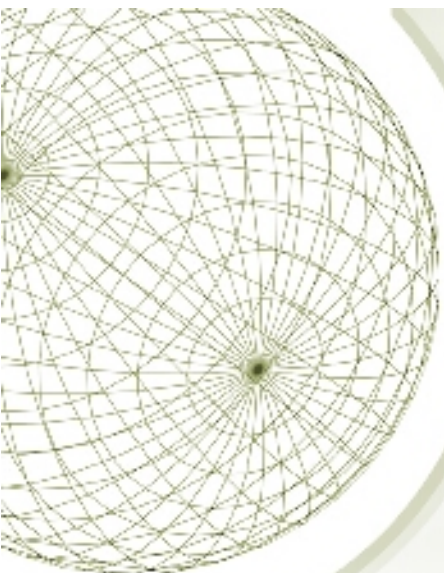
Multidimensional Simplification



Infinite Space



Another Option

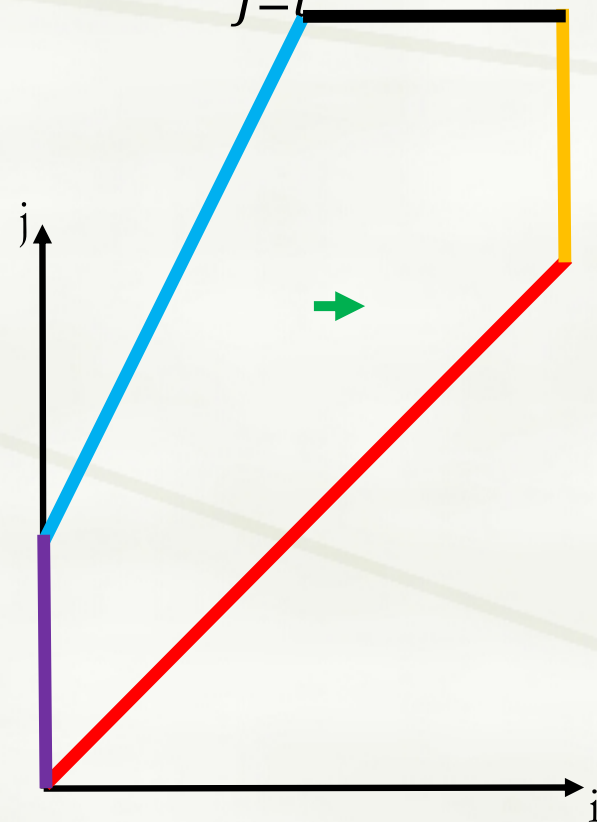


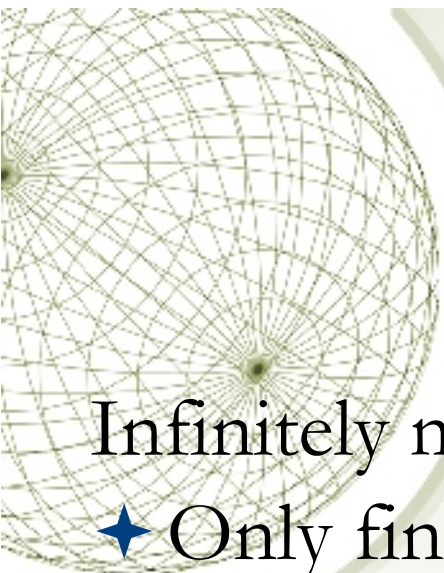
GR 2006 Algorithm

$$\min(2i+N-1, 3N-1)$$

$$Y_i = \sum_{j=i} X_j$$

- ◆ Preprocessing:
 - ◆ Determine the share/reuse space
 - ◆ Construct the face lattice
- ◆ Pick a reuse vector ρ →
- ◆ Translate domain along ρ
- ◆ Delete the intersection, retain residual computation on the differences (facets)
- ◆ Label each facet as:
 - ◆ Boundary — —
 - ◆ Inward/outward/invariant (function of ρ)
- ◆ Ignore outward boundary & invariant facets
- ◆ Accumulate inward boundary (initialize)
- ◆ Add inward facets
- ◆ Subtract outward facets
- ◆ Recurse on each facet





GR 2006 Algorithm

Infinitely many choices

- ◆ Only finitely many labels
- ◆ All choices of ρ that yield the same facet labels are equivalent for complexity reduction
- ◆ Only finitely many choices at each level
 - ◆ May need to backtrack
- ◆ All roads lead to Rome: if reduction operator admits an inverse,
 - ◆ All available dimensions can be fully exploited
 - ◆ All choices of reuse vectors to exploit are equivalent



Dependent Reductions

★ What if X depends on Y?

$$Y_i = \sum_{j=i}^{\min(2i+N-1, 3N-1)} X_j$$

$$X_i = f(Y_{j-1})$$

- ★ Not all reuse vectors are legal
 - ★ Cyclic dependences
- ★ Couple simplification with scheduling
 - ★ Polyhedral scheduling is well known
 - when dependences are given
 - ★ But reuse vectors are unknown (chosen as the algorithm recurses down the face lattice)

Solution

- ★ Key insight: The feasible space of legal schedules is a finitely generated (w generators $\theta_1 \dots \theta_m$) blunt (i.e., does not contain the origin)

cone

- ★ Start with the feasible space of all schedules of the original program
- ★ When choosing the reuse vector ρ at each face, make sure that the cone does not become empty
 - ★ At least one of the generators satisfies that $\theta_i \rho$ is non-negative
 - ★ Leads to m disjunctions, but only finitely many choices
 - ★ Retains optimality of GR 2006



Related Work

- ★ Roychowdhury 1988
- ★ Delosme Ipsen 1985
- ★ Yang Atkinson and Carbin [POPL 2021]
 - ★ First to formulate the problem
 - ★ Many practical use cases from probabilistic programming
 - ★ Formulated solution as bilinear programming plus simple heuristic that works in practice.



Conclusions

- ★ Simplifying reductions has practical benefits
- ★ Dependences add a new twist (whole program analysis, not just one equation)
- ★ We can have optimal simplification even with dependences