

Wild idea - Polyhedral model and linear algebra (LAPACK)

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Class of polyhedral programs is too general to reach best perf :

- Focus on applicability of mathematical framework
 - How far can a polyhedral analysis/transformation be applied ?

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Class of polyhedral programs is too general to reach best perf :

- Focus on applicability of mathematical framework
 - How far can a polyhedral analysis/transformation be applied ?
- But, covers multiple application domains (cf Polybench)
 - Different properties / bottlenecks / difficulties
 - They are not optimized the same way.
Ex : Stencils (jacobi2d) VS gemm

Polyhedral application subdomains

More info on a prog = better optimization work

- Specialization is advantageous
 - Constraining the input program (ex : DSL)
 - Detecting patterns/raising abstraction

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Some concrete examples :

- Matrix multiplication (abstraction rising in MLIR)
- Tensor operators (“the rectangular model”)
- Stencils (DSL)
- Image processing / network of convolutions (Polymage)
- ...

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(as in LAPACK, not `mlir.linalg`)



What is a linear algebra program ?

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(Unchecked wild) intuition on Cholesky (\approx Polybench version) :

```
for (i = 0; i < N; i++) {  
    for (j = 0; j < i; j++) {  
        for (k = 0; k < j; k++) {  
            A[i][j] -= A[i][k] * A[j][k];  
        }  
    }  
    for (j = 0; j < i; j++) {  
        A[i][j] /= A[j][j];  
    }  
    for (k = 0; k < i; k++) {  
        A[i][i] -= A[i][k] * A[i][k];  
    }  
    A[i][i] = sqrt(A[i][i]);  
}
```

- **Structure of loops** : temporal dimensions surrounding operations with reduction/parallel dimensions.
 - Work progression over matrix : row-by-row/column-by-column

Further example - blocked Cholesky

Blocked version : `spotrf.f` from LAPACK (excuse my Fren- Fortran)

```
*      Compute the Cholesky factorization A = L*L**T.
*
*      DO 20 J = 1, N, NB
*
*      Update and factorize the current diagonal block and test
*      for non-positive-definiteness.
*
*      JB = MIN( NB, N-J+1 )
*      CALL SSYRK( 'Lower', 'No transpose', JB, J-1, -ONE,
$          A( J, 1 ), LDA, ONE, A( J, J ), LDA )
*      CALL SPOTRF2( 'Lower', JB, A( J, J ), LDA, INFO )
$      IF( INFO.NE.0 )
*          GO TO 30
*      IF( J+JB.LE.N ) THEN
*
*      Compute the current block column.
*
*      CALL SGEMM( 'No transpose', 'Transpose', N-J-JB+1, JB,
$          J-1, -ONE, A( J+JB, 1 ), LDA, A( J, 1 ),
$          LDA, ONE, A( J+JB, J ), LDA )
*      CALL STRSM( 'Right', 'Lower', 'Transpose', 'Non-unit',
$          N-J-JB+1, JB, ONE, A( J, J ), LDA,
$          A( J+JB, J ), LDA )
*
*      END IF
20      CONTINUE
```

- 3 BLAS operators (+ a recursion) / same structure of loops

Conclusion

Wild intuition (no systematic study yet) :

- Linear algebra programs have properties on its structure
- Other constraints (shape of access function, iteration domains, ...)

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Properties probably exploitable for performance :

- Similarities with network of tensor operations ?
- Intuitively, register tiling is a good strategy for both
 - Of course, major differences : triangular domains, ...
 - Gap between the two domains might not be “that far” ? (expertise transferable ?)

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Thanks for listening !